

Bryan's 7.7K Bimble

Abbreviations key:

AH=ahead, RD=road, TL=turn left, TR=turn right, FL=fork left, FR=fork right, BL=bear left, BR=bear right, FiP=finger post, WM=waymark, BW=bridleway, TRK=track, SWG=small wooden gate, LWG=large wooden gate, LMG=large metal gate, FLD=field, X=cross, KG=kissing gate, CONT=continue, JNC=junction

All distance indicators are very approximate!! Please close all gates after you.

1. From front of pub, X RD to pavement opposite and TR. CONT on pavement to pass house on right with blue shutters. CONT AH and immediately after "Seldon House" on R, X-RD to FiP and pass thru broken KG. In 30M thru SWG and follow path across FLD to gap in hedge.
2. Thru gap and in 5M thru SWG. Follow RH FLD edge to SWG. Thru gate and CONT along RH FLD edge soon becoming new posts with metal fencing. CONT past entrance on R (to new vineyard) still following fence line. At end of fence (do not X stile) TL to follow RH FLD edge. At WM thru gap and head for RH FLD edge passing large oak trees on right. After last oak tree and water trough on R, BR thru gap in hedge line and then TL to CONT now with hedge on L and temporary paddock fence on R.
3. In 100M X stile to left of LMG. CONT AH and in 100M X stile to R of LMG (pond on left) to reach RD where TR. Pass under overhead power lines then shortly at "Old Selden Farm" sign TL on signed footpath between paddocks. In 200M X stile by WM and in 10M exit trees and turn half left following faint path to left of 1st power pole and aiming for the corner of the wood. Enter trees at FiP and CONT along enclosed path. At RD turn L.
4. In 75M (opposite Poachers Pond) TR on footpath and X small wooden bridge. Follow RH field edge with ditch on R for 600M to distant tree line ignoring gap on R. At FLD corner X small wooden bridge and TR on BW. CONT AH on BW for 400M. *[The first 300m could be very muddy – white trainers and socks not recommended]*. At TRK JNC and blue WM on right CONT AH on BW for 400M. At 4-way TRK crossing (LMG on left & FiP on R) straight AH to exit trees and CONT AH with hedge on L, aiming for FiP in distance.
5. 5M before FiP turn R on wide TRK. In 400M where TRK turns L, CONT AH (WM) with trees on L. In 200M at FLD corner (green feeder bin on R) enter trees to TRK JNC and FiP. Go straight over X-TRKS to CONT on wide BW soon passing new timber stack on R.
6. In 300M at X-TRKS in dip, CONT AH and pass 2nd large timber stack on R. In 100M at X-TRK JNC with blue WM on left, CONT AH on same TRK. In 200M at next TRK JNC and blue WM on R, turn R towards broken stile in hedge. Cross stile into FLD.
7. Follow RH FLD edge (woods on R). As woods on R end CONT AH in same direction for 100M to reach end of obsolete bank and hedge line which finishes in the middle of the

field. This is a 4-way path junction [*the FiP is lying on the ground and the landowner appears to have removed it*]. Turn left across the crop field [*path ploughed away*] and aim for the corner of the trees at the far side of the field with buildings beyond in the distance. [*please run between the crop rows. I've marked the best crop line to follow with a series of stones about 12 rows back from where the finger post should be*]. As you go across the field you will see a WM at the corner of the trees.

8. At WM enter trees and in 40m FR with path to cross stile and exit trees. Follow footpath across FLD towards metal silos. At FiP, straight AH with silos (and boat!) on L soon on concrete drive with church on L and buildings on R.
9. CONT AH on concrete drive to reach RD where TR. In 75M at bus stop sign TL on RD. In 100M pass "Downsview Cottage" on R, then in 10M (FiP on left) TR to go thru gap to R of house and follow fence to FLD. Go diagonally across FLD to gap in hedge. Cross stile (or squeeze thru gap), BL then in 5M BR along path following hedge on R. In 200M CONT AH ignoring FiP on right. In further 200M CONT AH to FLD corner (ignoring path to R thru hedge).
10. At FLD corner, thru SWG and TL following metal fencing on L. In 15M CONT AH ignoring path to R. In 100M through LWG to RD... and the finish 😊